



Regatta Organizer

Pre-Regatta

Boat packed up: Gear on board, safety gear, tool box, spare parts, repair kit, VHF
Sails ready: New sails measured, practice sails ok, sail repair kit
Trailer ready: Lights work, spare tire ok, bearings greased, straps ok, registration
Tow vehicle: Hitch ok, oil change, gas, trailer light bridle ok
Entry fee paid
Housing: Directions, phone numbers
Weather forecast, local knowledge research

Regatta Site

Rig boat: wash deck/hull, Teflon hull, bottom clean/smooth, rudder and keel ok
Complete registration, boat/sail measurement, weigh crew in
Bow numbers, sponsor sticker, sailing instructions
Tune rig
Sails on board
Safety gear, legal equipment ok

Practice Day

At least two boats out to tune
Upwind tuning (four lengths apart) on both tacks
Downwind testing: spinnaker up (four lengths apart)
Mark roundings
Split tacks to see favored side of course and/or favorable current
Practice starts (or timed approaches to stationary mark)
Boat handling: tacks, gibes, 720s, 360s, spinnaker sets & douses
Boat ready for race day
Attend competitors meeting

Race Day

To regatta site early
Lunches ready; plenty of fluids on board & sunscreen
Weather/current forecast for the day
VHF charged
Tuning guide/numbers on board
Safety gear/life jackets
Get to race area one hour before warning
Sail on course to check, wind, waves, and current movement
Tune with other boat(s) upwind and down
Set spinnaker at least once no matter what the conditions are
Get to line early and set up for starting sequence
Determine favored end of the line and get watches set for sequence
Get off the line and have a great race!



Race-day Checklist

On Shore

1. Course chart
2. Paddle, anchor, life jacket
3. Stop watch
4. Protest flag
5. Check tide tables
6. Check official notice board

Before 10 Minute Signal

1. Sail upwind to check adjustments:
 - a. Mast bend sideways, fore & aft
 - b. Outhaul
 - c. Downhaul (main & jib)
 - d. Jib leads and trim
2. Sail one weather leg before starting:
 - a. Check for wind shifts in wind bends
 - b. Look for flags that might help in finding wind shifts
 - c. Determine current in racing area

Inside 10 Minute Sequence

1. Find windward mark
2. Check for kelp or weed on rudder & board
3. Find favored end of line
4. Decide favored tack at start
5. Check all adjustments one more time. (Better to be a little loose than too tight on cunningham and jib cloth.)
6. Sail by Race Committee boat for five minute signal
7. Check course
8. Recheck starting line and wind direction
9. Estimate aggressiveness of fleet
10. Check rudder and board again for kelp or weed
11. Start first and stay first